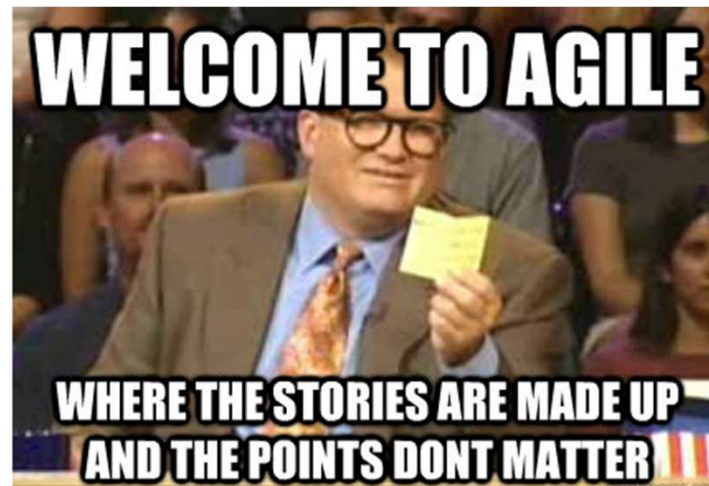


# Lecture 5: Software Engineering Process



1/27/2020

# It begins...



Overseen Followup: Professor Kapritsos with a 10/10 meme (coming for Kevin Leach's CS professor meme throne)

Manos Kapritsos  
03:44 PM

PIAZZA  
EECS 482: when should we kill ...  
New Question added by Anonymous

? question @149 ☆

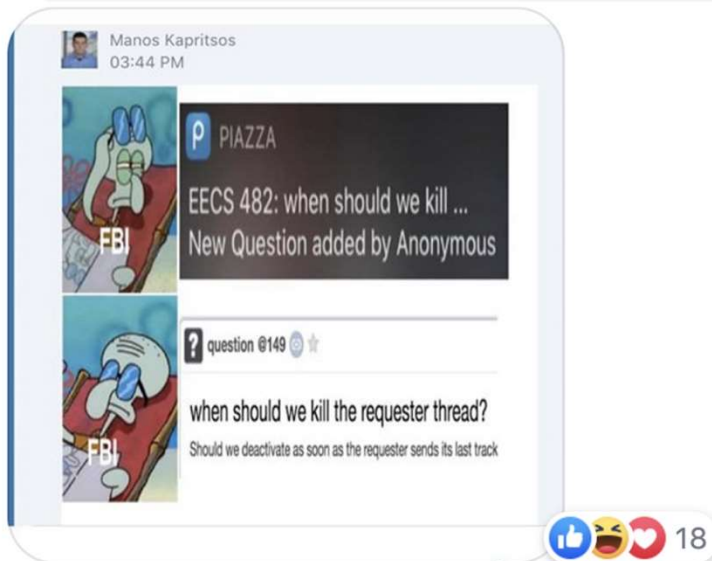
when should we kill the requester thread?  
Should we deactivate as soon as the requester sends its last track

18

# It begins...



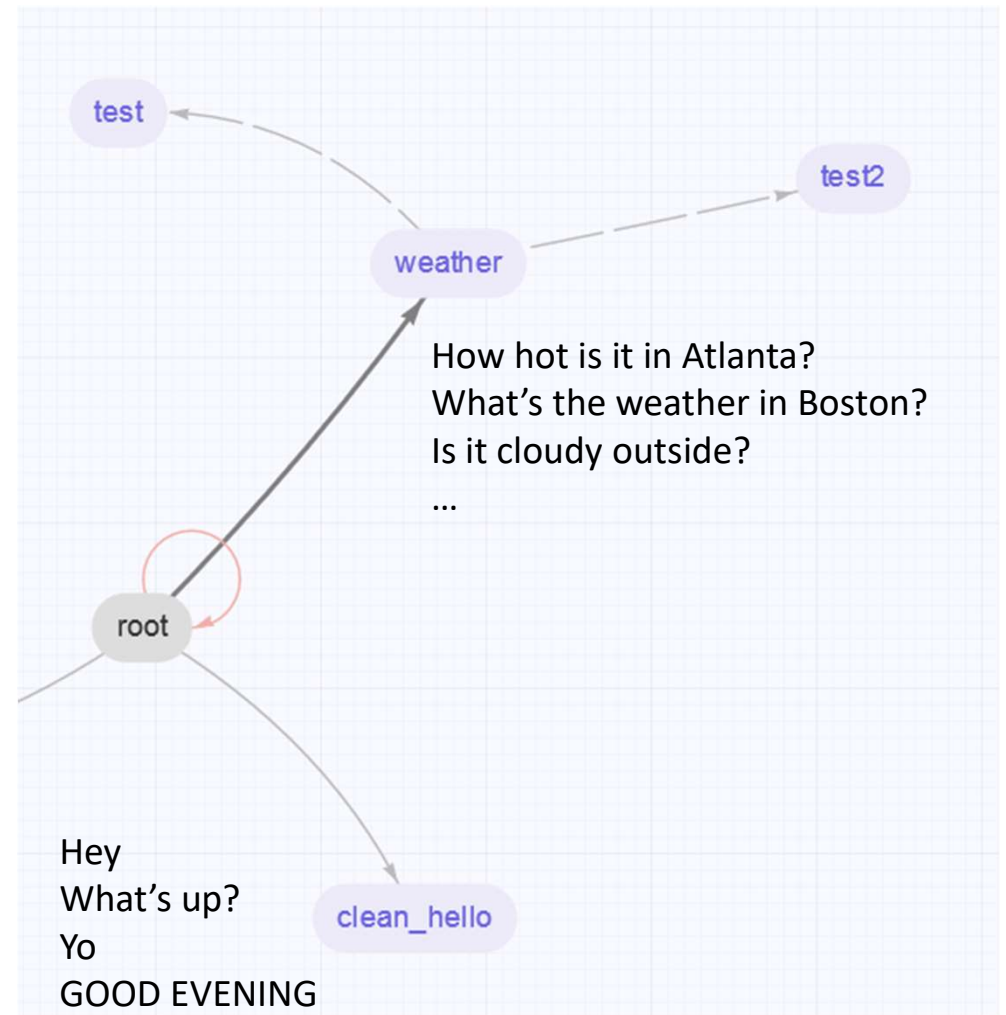
Overseen Followup: Professor Kapritsos with a 10/10 meme (coming for Kevin Leach's CS professor meme throne)



A worse ending than Game of Thrones

# Review: Competencies

- You used the platform to construct an *informational competency*
  - You saw how **states** are built within competencies, and **transitions** are given example data to help with **intent classification**
  - More examples help strengthen classification power between intents



# Review: Slots

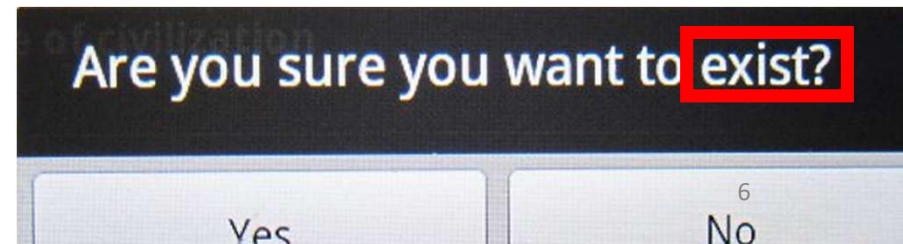
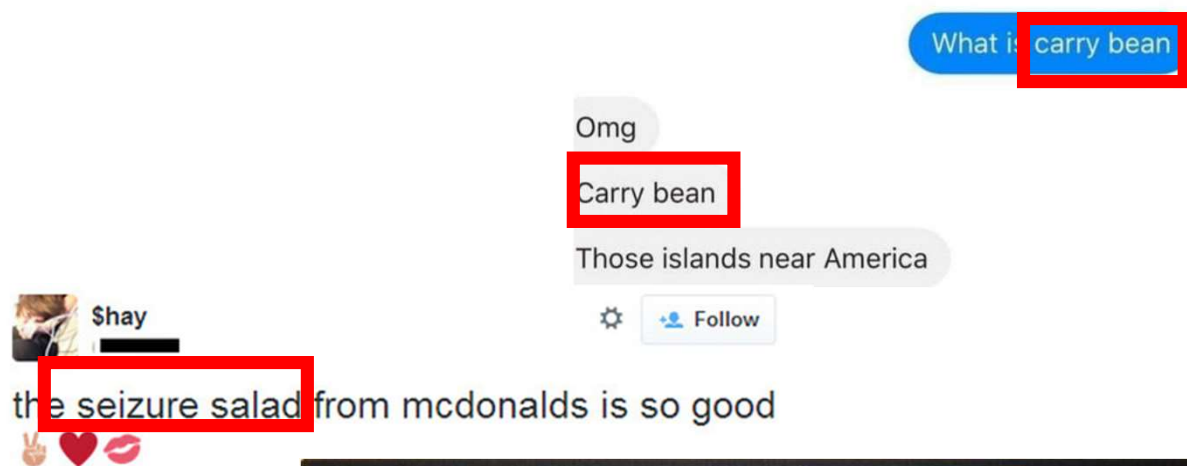
- You saw how to label slot information in utterances for each intent

<input type="checkbox"/>	hey get me the weather in <b>Saline</b>
<input type="checkbox"/>	How hot is it in <b>Atlanta</b> ?
<input type="checkbox"/>	I'm in <b>Baltimore</b> today, how's the weather looking?
<input type="checkbox"/>	Is it sunny today in <b>Orlando</b> ?
<input type="checkbox"/>	tell me the weather today in <b>Annandale</b>
<input type="checkbox"/>	What's the weather in <b>boston</b> ?



# Review: Slot Mapping

- You build a simple slot mapper to correct for minor misspellings
  - Misspellings frequent for written chat interactions
- Slot mapping still useful for spoken utterances
  - Brand names (e.g., RAV4/Pilot/Expedition → SUV)
  - Nouns where ASR fails (e.g., “EECS” transcribed to “eeks”)





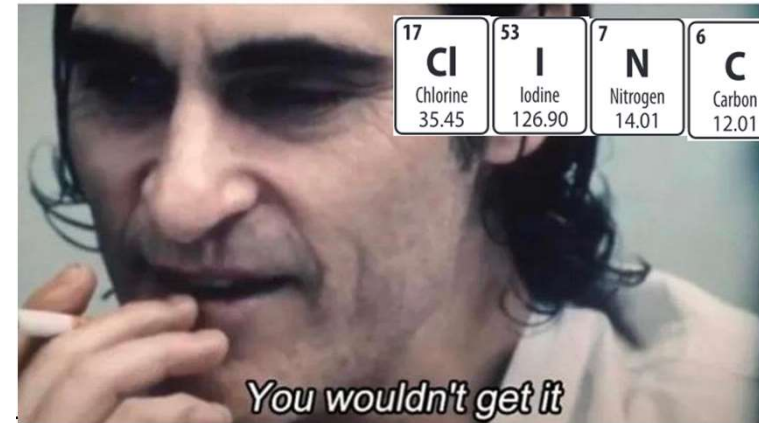
# Clinc platform credentials

- Username: `Your username`
- Password: `pass_username`
- Example: `kjleach/pass_kjleach`
- Your institution is `w20_teamX`, where X is your team number
- (you should change your password)

Friend: What's your password?

Me: 175376

Friend: What?



# Project Pitches (to present Wednesday!)

- Students on the waitlist:
  - If you **get off the waitlist**, but **aren't** in a group, please let us know ASAP
    - We will make alternate arrangements
- Example slides online—but feel free to be as creative as you like
- You get **5 minutes exactly** (10 groups in 75 minutes!)
  - We will relay feedback to you after class
  - You will provide feedback to others in writing
- We'll work with you on scoping later
  - You will schedule time with Brian or Oliver (plus an IA) to help ensure your group project is scoped appropriately



# One Slide Summary: Project Pitches and Software Process

- A **pitch** is a brief statement meant to **convince** a **stakeholder** to invest in your idea
  - A successful pitch is **integral** to early investment (e.g., angel investors)
  - Pitching ideas is **pervasive** throughout one's career
    - Convince a **manager** to allocate resources to your idea
    - Convince **group members** or **subordinates** to work on something
    - Convince a **customer** that your solution is best
- **Software Process** refers to techniques for managing **groups** of software developers
  - Historically, companies have tried many different processes: waterfall, agile, feature-driven, scrum, extreme programming

# Project Pitches

- In this class, you will convince an instructor that conversational AI can solve an interesting problem of your choosing
- The biggest challenge is **time**: how do you fit a big idea into a 5-minute pitch?
  - Rehearsal
  - Time preparing visual aids (e.g., think hard what goes in your slides)

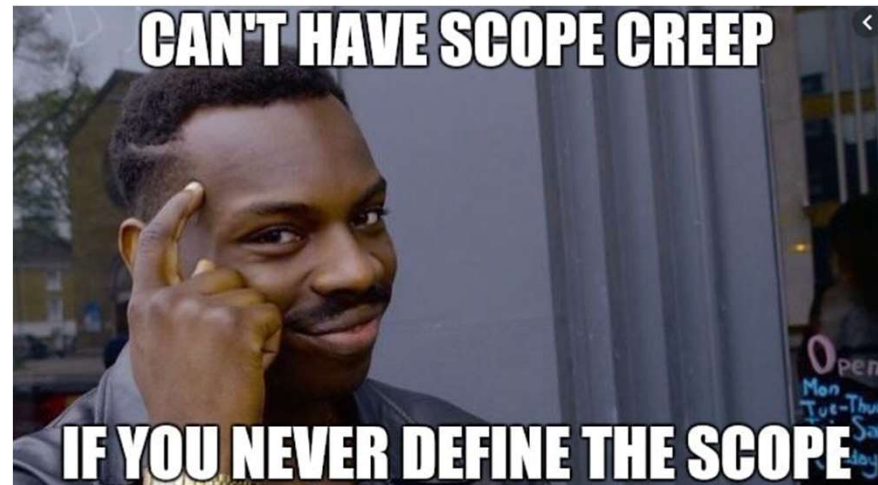


# What we're looking for in your pitch

- “Material”: You’ve thought about:
  - a problem where Conversational AI can work
  - a big idea that sounds like it could have high impact
  - an appropriate scope for a semester
  - Pieces that you’ll need to integrate to get things working
    - Third-party APIs, tasks to do
- “Non-technical”:
  - You have a well-done, rehearsed 5-minute pitch
  - Appropriate, visually-helpful slides (e.g., slide numbers)
  - Well-defined objectives/metrics

# After the Pitch: Scoping

- Once you've settled on an idea, we'll work with you to help make sure the project is feasible
  - Brian/Oliver will hold scheduled "office hours" where you will meet with them for an hour
  - Your project may change slightly based on this scoping activity



# Sprints

- The course is structured around “Sprint Reviews”
  - You will give updates every couple weeks
- **Why?**
  - Agile is a widely-used process among current software and IT companies
  - We want you to develop experience with “agile-like” practices
- **What?**
  - Agile development methodology is a **process** for risk mitigation, planning, and allocation of engineering resources

# Process

- **Process** is “the set of activities and associated results that produce a software product.”
- Examples include the waterfall model, spiral development, agile development and extreme programming.
- Naïve example:
  - Discuss objectives
  - Write code
  - Test code
  - Debug code
  - Repeat until done

chrwei • 59m

I once had complaints that a process was taking too long. no way to make it faster without gutting the whole system, so i added a progress bar, which actually made it take 5% longer, but the complaints stopped.

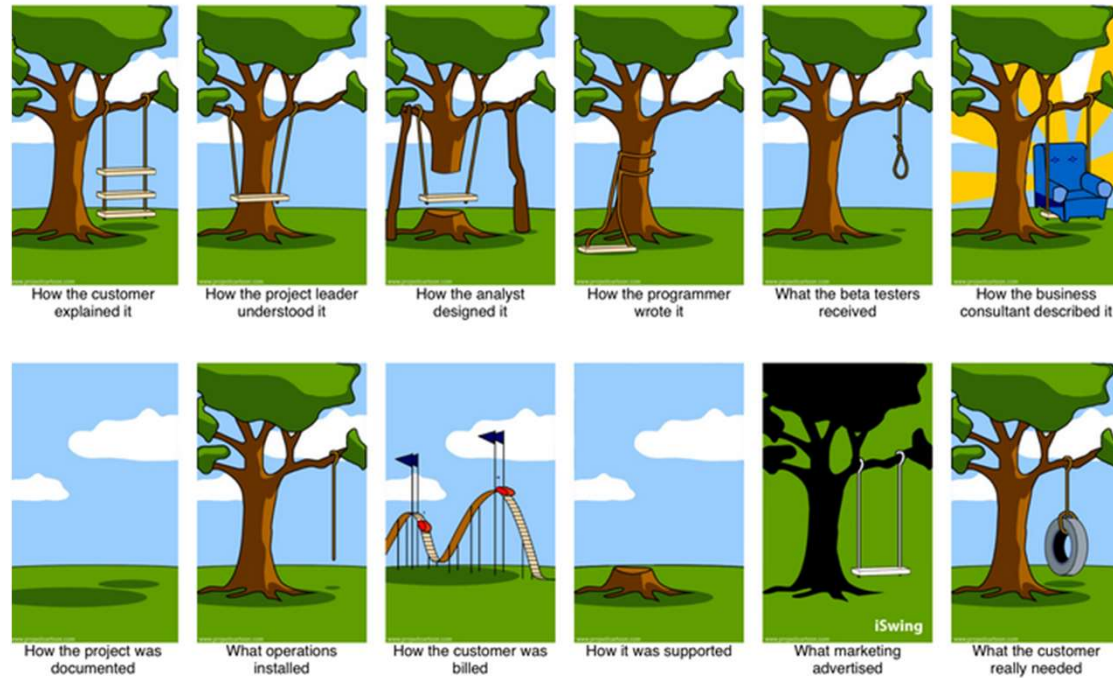
...

↩ Reply

↑ Vote ↓

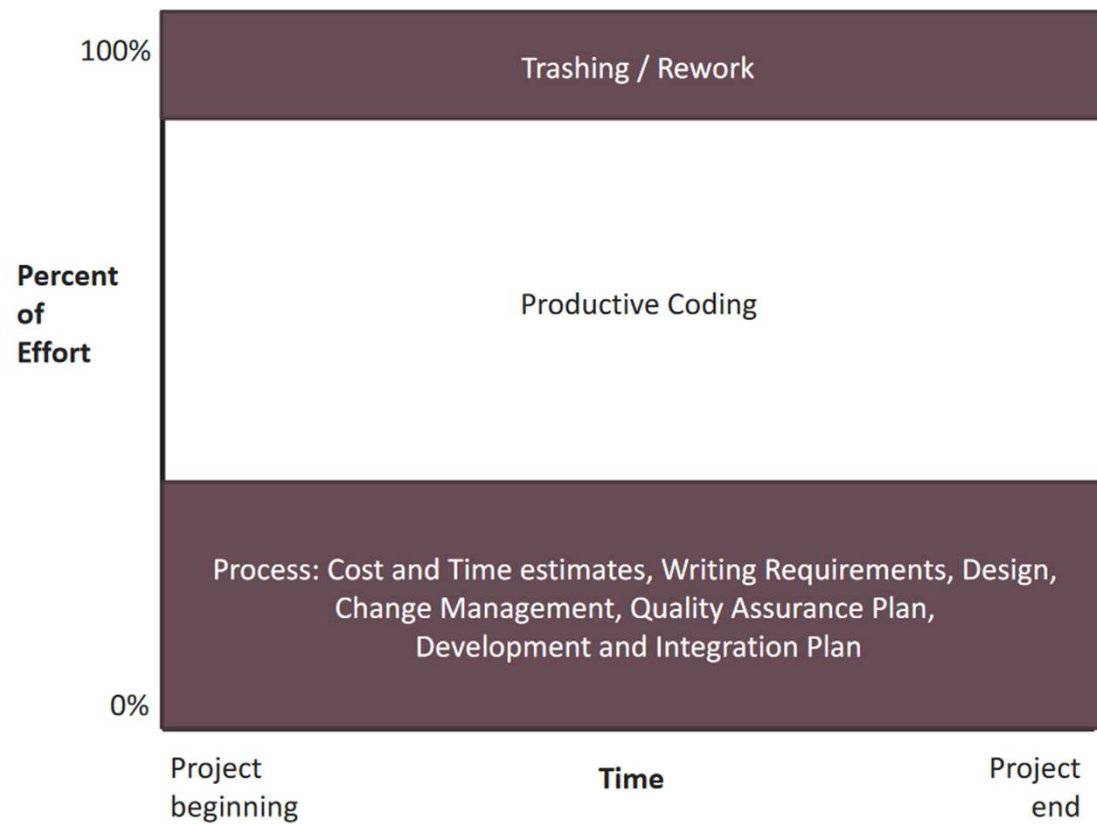
# Waterfall

- Requirements Elicitation: pretend to know what the customer wants
- Analysis: ensure the customer can provide enough \$
- Design: plan out resource allocation
- Implementation: write a lot of code
- Testing: write a lot of tests
- Maintenance: change your code that didn't capture what the customer wanted

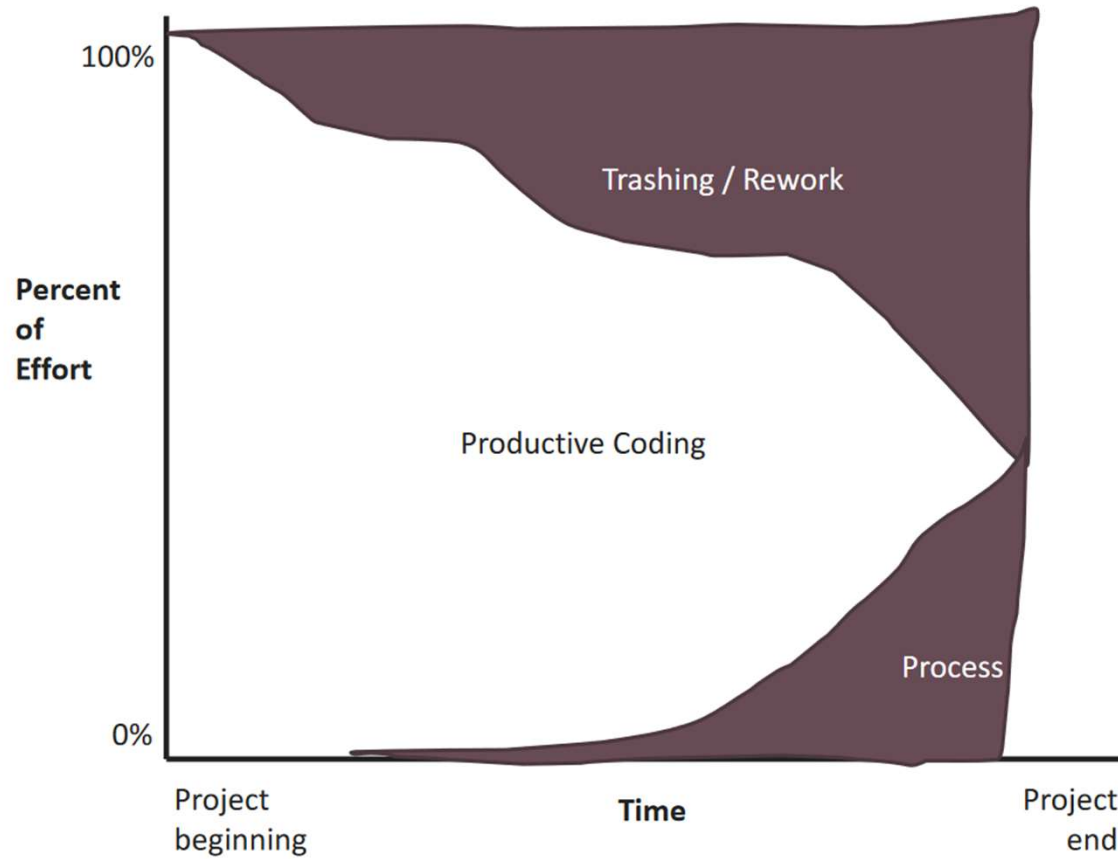




# Idealized Software Development



# Reality Without Good Planning



# Why Do We Need Process?

- **Requirements:** Mid-project informal agreement to changes suggested by customer or manager.
  - Project scope expands 25-50%
- **Quality Assurance:** Late detection of requirements and design issues. Test-debug-reimplement cycle limits development of new features.
  - Release with known defects
- **Defect Tracking:** Bug reports collected informally.
  - Bugs forgotten
- **System Integration:** Integration of independently developed components at the very end of the project.
  - Interfaces out of sync
- **Source Code Control:** Accidentally overwritten changes.
  - Lost work
- **Scheduling:** When project is behind, developers are asked weekly for new estimates.
  - Project falls further behind

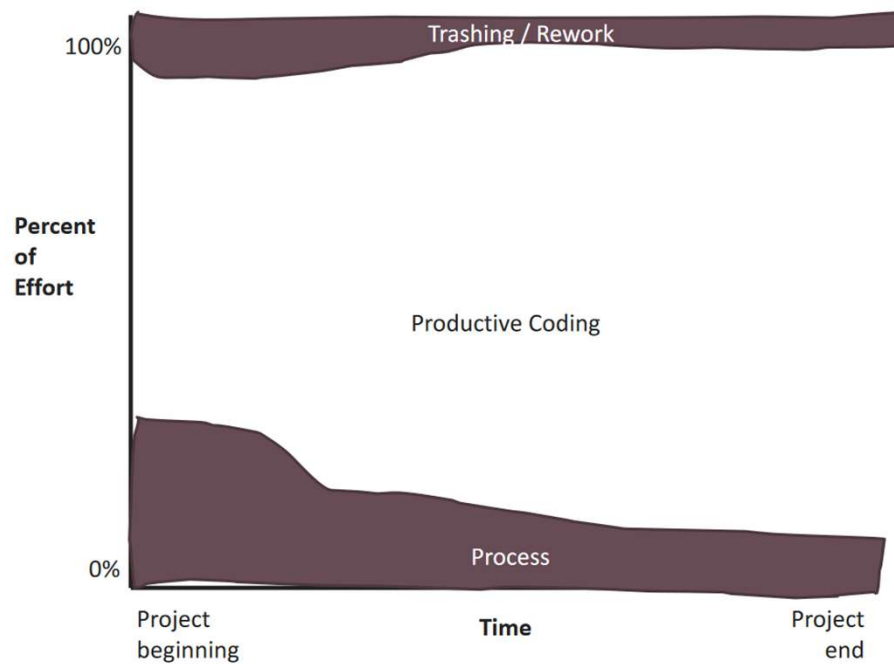
# Failures in Process: Survival Mode

- Missed deadlines → “solo development mode”, developers stop interacting with testers, technical writers, managers, etc.
- “The producers even set a deadline; they gave a specific date for the end of the crunch, which was still months away from the title's shipping date, so it seemed safe. That date came and went. And went, and went. When the next news came it was not about a reprieve; it was another acceleration: twelve hours six days a week, 9am to 10pm.

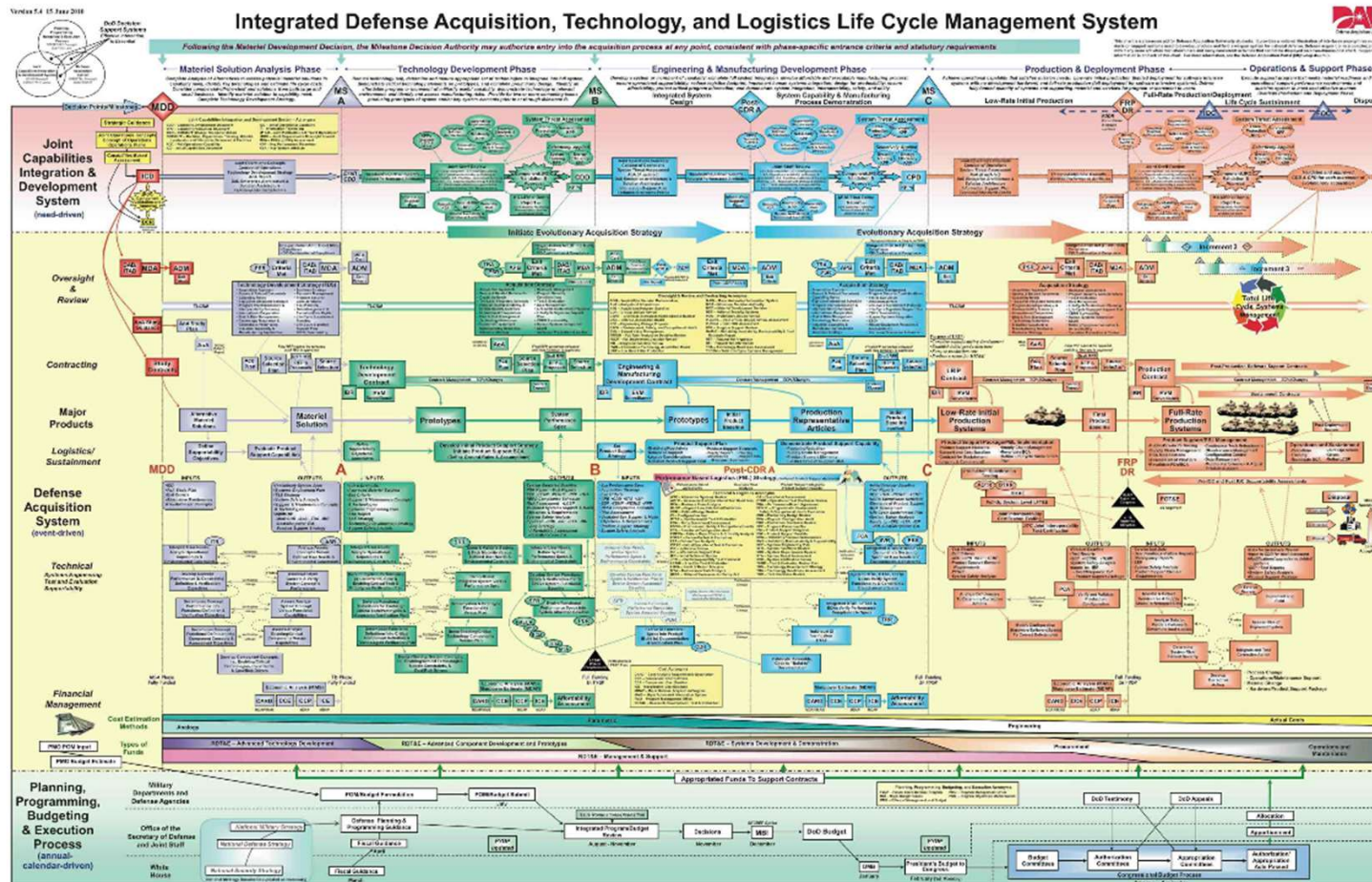
Weeks passed. Again the producers had given a termination date on this crunch that again they failed. Throughout this period the project remained on schedule. **The long hours started to take its toll on the team**; people grew irritable and some started to get ill. People dropped out in droves for a couple of days at a time, but then the team seemed to reach equilibrium again and they plowed ahead. The managers stopped even talking about a day when the hours would go back to normal.” – EA: The Human Story

# Process: Key Idea

- Software Process represents an **up-front time investment**
  - Spend time maintaining process to save time later



# Process: Potentially Complicated





# Building and Testing Virtual Assistants

January 27, 2020





# Objectives

- Understand the design of software development paradigms on VA creation
- Apply modern paradigms to VA creation
- Develop team structure and roles
- Understand typical deliverables per sprint of a 4 sprint project



# Overview

## Software Development Lifecycle

- Waterfall
- Agile
- Waterfall vs. Agile

## Test Driven Development

- Combining TDD and Agile
- Bootstrapping Regression Tests
- Accelerating Build Timeline

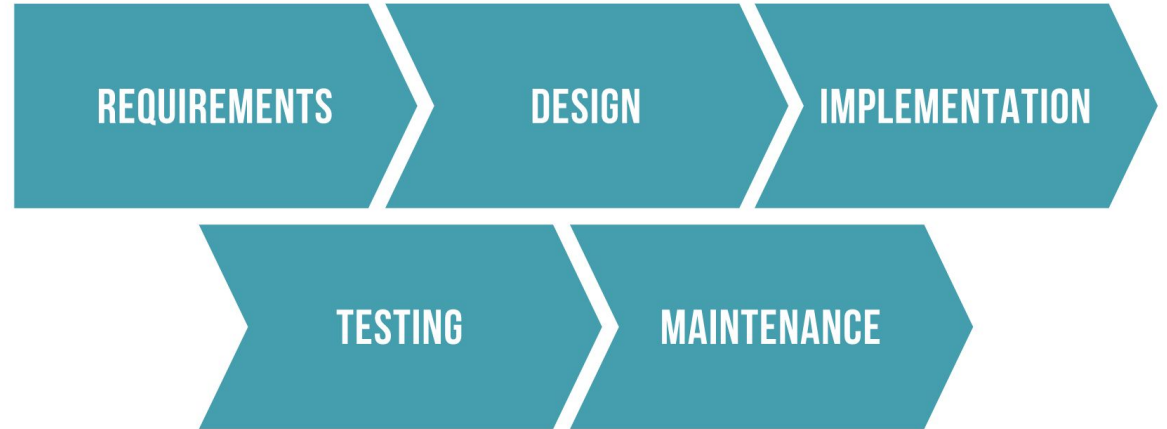
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# Software Development Lifecycle

# Waterfall (Generic Methodology)

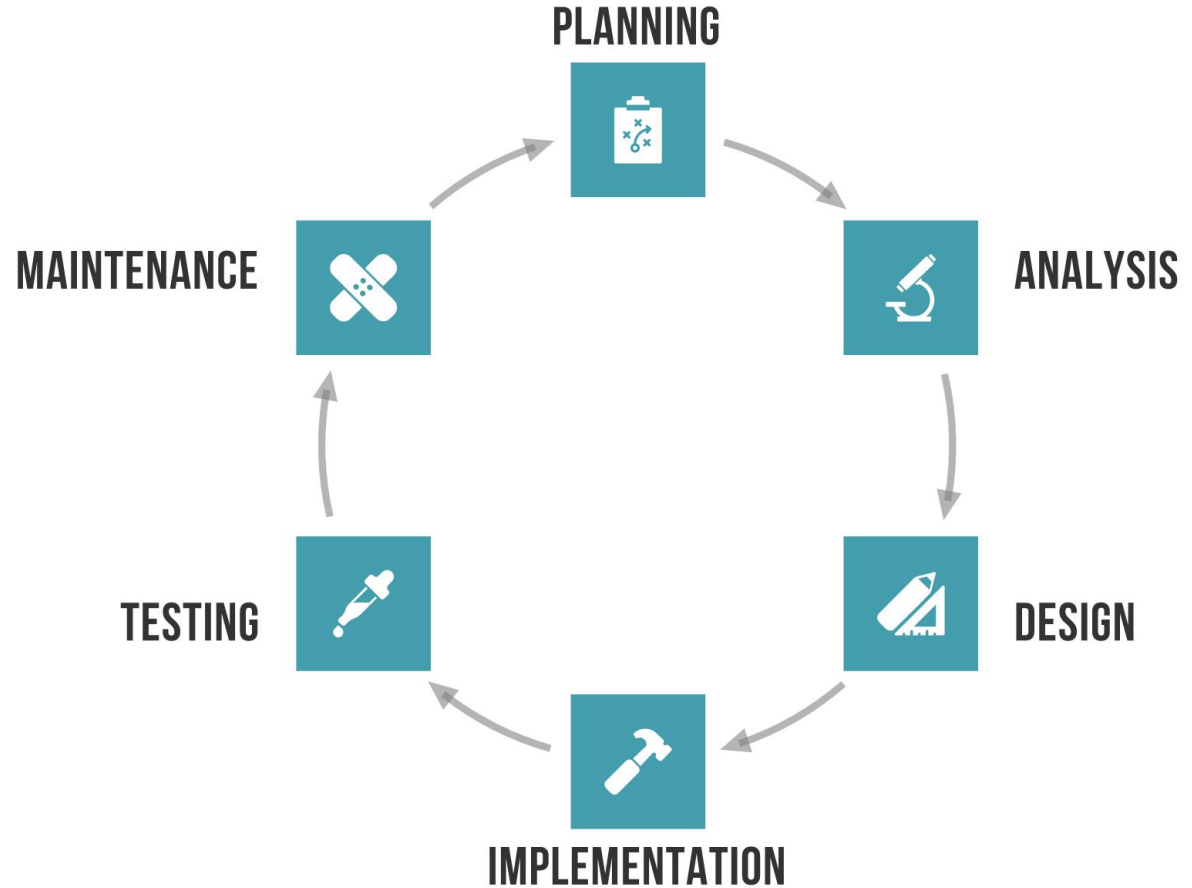
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- Easy to plan
- Sequential tasking
- Clearly defined stages



# Agile Methodology

- Improved quality
- More predictable delivery
- Increased flexibility



# Agile vs. Waterfall



## Agile

- + Easy to understand
- + Clear stages
- Resource bottlenecking
- Slow to correct errors

## Waterfall

- + Enables continuous improvement
- + Improved stakeholder engagement
- + Full resource utilization
- More overhead than waterfall
- Less holistic view

# What Can We Do Better?



- Reduce time to test
- Improve inter-sprint scope perseverance
- More quickly bring all resources to bear (developers, testers, integrators, etc.)
- Validate regression conformance in cycle



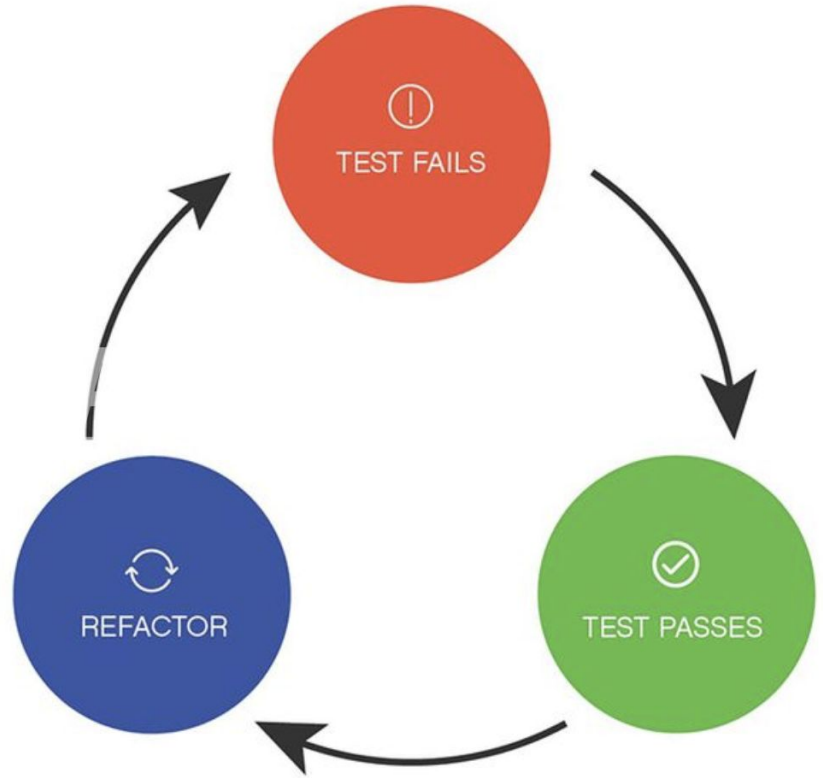


# Test Driven Development

# TDD

- Guarantee test coverage
- Validate regressions
- Iterate on portions of the workflow

## TDD Cycle



# Combining Agile and TDD



## Live each user story

- Actually try it
- Document edge cases
- These will be your tests!

## No area left behind

- Each sprint should focus on all aspects of development (CLF, SVP, SM, BL)
- Progressively culminate more and more tests, making each sprint more refined

---

# What is a Test?

# What Can We Test?



## Branching

- Classification
- Logic Driven
- Slot Fulfillment

## Slot/Entity

- Extraction
- Disambiguation

## Responses

- Channel customization
- Validation

# Branching



## Measures

- Containment Rate: *percent of conversations that are successfully completed within the VA*
- Precision: *correct classification:total test assertions*

## How We Test It

- End-to-End tests of entire conversations
- Classification unit tests
- Query log review

## How We Can Improve

- Define and revise scope
- Validate responses drive actions
- Review multi-turn conversations for alignment of prompt and response
- Classification insights (stop words, uniqueness)

# Slots/Entity Extraction



## Measures

- Precision: *extracted values:correctly extracted values*
- Recall *extracted values:present values*
- Context Retention: *retained:correctly presented*

## How We Test It

- Test dialogs (SVP)
- End-to-End tests of entire conversations
- Query log review

## How We Can Improve

- More slot data?
- Labelling insights
- Unlabelled data

# Responses



## Measures

- Containment rate: *percent of conversations that are successfully completed within the VA*
- Various qualitative measures: *severity, sentiment, etc.*

## How We Test It

- User Acceptance Testing
- Sentiment Analysis

## How We Can Improve

- Refactor responses
- Better define out of scope messaging
- Better edge case handling
- Ensuring prompts and outgoing transition alignment



---

# Sprint Planning

# Project Planning - Timelining Example

## End of Sprint 1

- Skeleton of competencies on state graph with transitions
- First couple waves of data collection completed
- Initial attempt at wireframes for web/mobile app
- Develop QA test suites: one for each competency, multiple demo flows etc.

## End of Sprint 2

- Intents are being classified and slots extracted somewhat consistently (except for outliers)
- Continued collection & curation of data
- Wireframe to template code
- Basic responses created
- Framework of business logic and necessary API integrations has been created

# Project Planning - Timelining Example

## End of Sprint 3

- Heavy focus on curation of data this sprint
- Classification & SVP should be near desired accuracy (>90%)
- Responses edited
- Business logic in progress
- Validated regressions

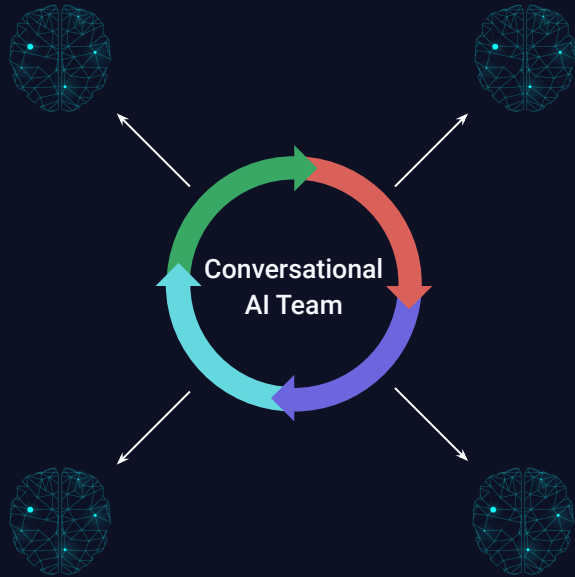
## End of Sprint 4

- All test suites are passing for:
  - ◆ Classification
  - ◆ SVP
  - ◆ Business logic/responses
- Front end integration completed
- Team assesses finished product mid-sprint
- Demo to stakeholders

---

# Team Composition

# Team Composition



## Centralized:

- Single large team serving multiple LOBs
- + Centralized experience, efficient from a personnel perspective
- Large team overhead, slower delivery, synchronization needed



## Decentralized:

- Multiple small teams part of each LOB
- + Faster delivery, closer to the experience
- Fragmented experience, each team requires XO/CD/SW/CE

# Roles and **Respective** Responsibilities

## Product Owner

Business scope definition & iteration  
Usage & containment analysis  
Out-of-scope analysis  
Channel growth analysis

## Conversational AI Designer

Personality creation  
Voice of the enterprise  
UI/UX creation

## Software Engineer (SW)

Deployment  
Load & resilience testing  
Channel integration  
Business logic

## Conversational AI Engineer (CE)

Data quality analysis  
AI enhancements  
Data collection & labelling  
Quality assurance  
Technical scoping

## Project Manager



# Clinic Tips

# Save Your Conversations!

Testing will happen regularly during building.

- Collect conversations in the sidebar.
- Save conversations to test suites
- Run test suites at the end of sprint

The screenshot shows a chat interface titled "Test a Query". At the top, there is a microphone icon and the number "2". Below this, there is a toggle for "QUESTION & ANSWER" and a "History" button. The chat history shows a user asking "I want a math problem", followed by a system response "1x3=?". The user then replies "2", and the system responds "Sorry, the answer to 1x3=? is not 2.0. Please try again." Below the chat history, there is a section titled "Intent and Slot Values" with a dropdown menu. The dropdown menu is open, showing the intent "answer" and a list of test suites: "Select a Test Suite + Create New", "Albert\_Clinc\_Train", "Clinc\_FAQ\_Test", "cohort3\_session1", "Financial\_Aid\_Test", "howdy", "jade\_session5", "rick\_session5", "Roomie\_Test", "Session 1 Exercise", "Session 2 Exercise", "Session 3 Exercise", and "session\_5\_demo". A "Next >" button is visible at the bottom right of the dropdown menu.



# Leverage Real User Interactions

User interactions are tests NOT training!

- Adding failed CLF or SVP directly to training will leave blind spots
- Correct and add failed utterances to tests
- Curate data to pass curated tests



**User ID** 96850087-2bce-47ec-9696-94432ee9dd9a

**Conversation ID** 998fdbc3e0d34c0f9d916bd8f...

**Device**

**Time** 01/21/2020

**Q** I want a math problem

maths / maths\_start

#x#=?

01/21/2020 at 07:19 PM 1.38s

